

AN ANNOTATION TOOL DESIGNED TO INTERFACE WITH WEBWORK: INTERPRETTING STUDENTS' WRITTEN WORK

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We present how we are using tablets with an open-source online homework system to collect students' written work to calculus problems. The new whiteboard feature captures all student written work in real time. An annotation tool has also been incorporated into the system. Through this tool, we are examining how students solve chain rule problems and what actions they take to correct their mistakes. At this poster, we will allow users to try out the annotation tool and provide results of how we have used it to date.

Key words: calculus, chain rule, online homework, collaborative methods

The collection of student work through online assessment systems is popular for many courses in mathematics. Such systems provide opportunities for students to practice problems and receive immediate feedback on correctness of their answers. However, with enhancements to such systems, both students and teachers could receive feedback on students' understanding of a concept through investigation of their solutions as well as the final answers to the problems. We will demonstrate the use of such enhancements to the open-source system WeBWorK. The enhancements included the creation of a whiteboard area in which students can provide their solutions to the problems (Figure 1) and an annotation system for researchers/instructors.

The screenshot shows the WeBWorK interface. At the top, there is a blue header with the WeBWorK logo and user information: "Logged in as xxxxxxxxx, Log Out" and "Acting as xxxxxxxxx, Stop Acting". Below the header, the navigation bar shows "WeBWorK → Course_xxxxxxxx → quiz_wk_7 → 6" and "quiz wk 7: Problem 6" with "Previous", "Prob. List", and "Next" buttons. The main content area displays the problem: "Find the derivative of $R(x) = 12 - 4 \cos(\pi x)$ ". Below this, there is a text input field containing $R'(x) = -\sin(\pi)$. There are buttons for "Preview Answers" and "Check Answers". A status message reads: "You have attempted this problem 3 times. Your overall recorded score is 0%. This homework set is closed." There is also an "Email instructor" button. On the right side, there is a whiteboard area with handwritten work. The work shows the derivative calculation: $12 - 4 \cos(\pi x)$, followed by $-4 \cdot \cos(\pi x)$ with a correction arrow pointing to $-\sin(\pi x)$, and finally $-\sin \pi = 1$. At the bottom of the whiteboard, there are controls for "Size", "ERASE ALL", and "Save".

Figure 1: Example of student whiteboard area in WeBWorK

Success in calculus can be linked to students' understanding of the concept of function (Carlson, 1998; Carlson, Oehrtman, & Engelke, 2010; Engelke, 2007). While there is fairly extensive literature about student understanding of function, there is little that focuses explicitly on student understanding of function composition. Being able to work with functions in different contexts is particularly problematic for students, especially when

dealing with function composition (Engelke, Oehrtman, & Carlson, 2005). One of the critical units where this concept is foundational to calculus is the chain rule and its applications. As such, we chose to study students' understanding of calculus concepts and problems which are closely related to function composition such as the chain rule, related rates, and optimization. We are seeking evidence of how and what students transfer from classroom experience to online activities.

Student work on calculus quizzes was collected via the whiteboard interface in WeBWorK. This data was analyzed using the newly created coding feature of the WeBWorK system which allows one to create keys and descriptions of student work. (See Figure 2) This feature was designed to allow researchers to apply open and axial coding procedures as described by Strauss and Corbin (1990).

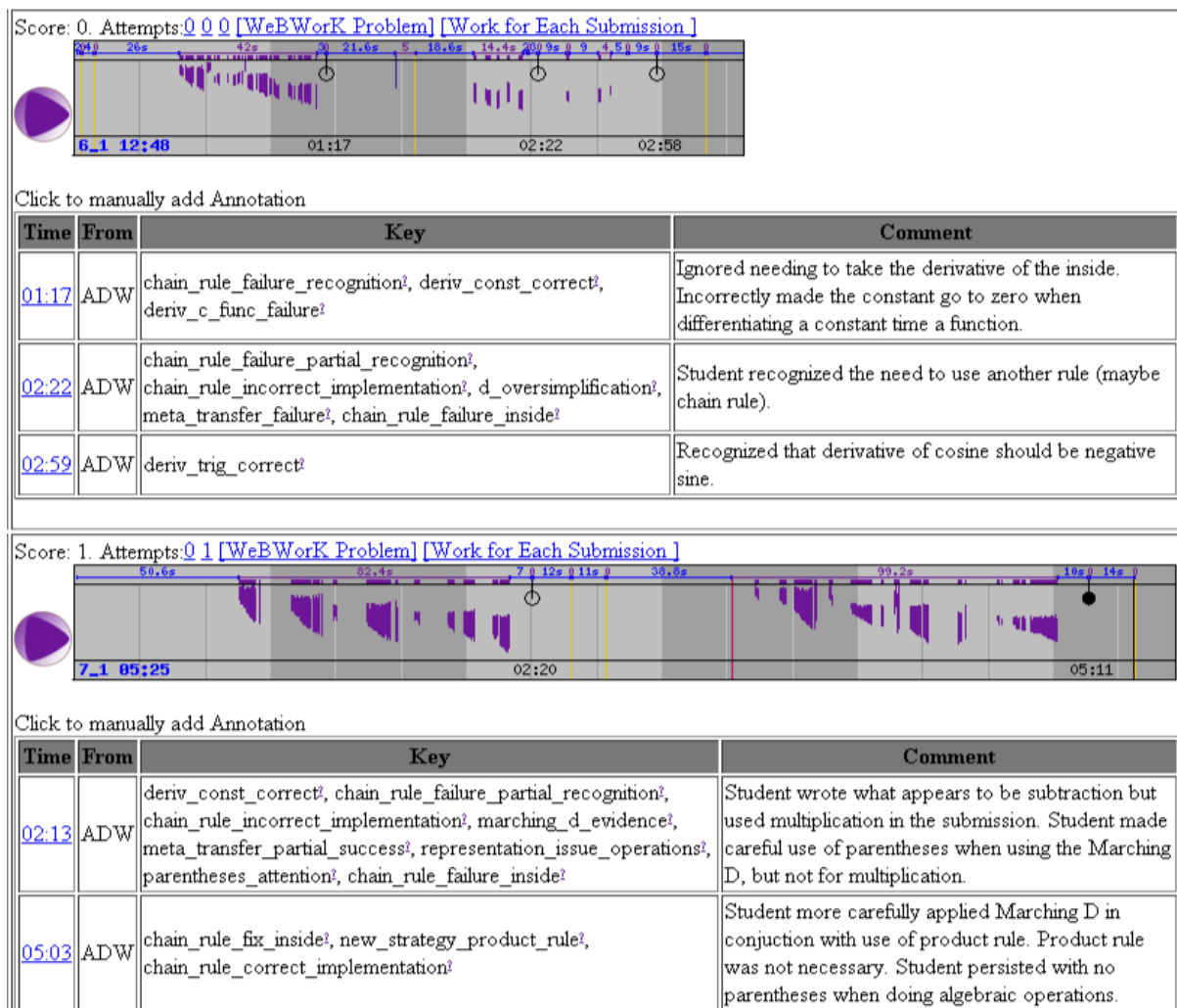


Figure 2: Student work map and associated codes

We met via the internet to explore how the coding tool facilitated our research goals. In the first session the researchers spent 71 minutes examining 3 minutes of student work. The first student was chosen because they had used all three attempts for entering a solution, but had not successfully solved the problem. Each line of the student's written work was discussed and analyzed resulting in multiple keys being created. The following week, the researchers met again and analyzed the work of a second student. For this meeting, a student was chosen who had only used two attempts and successfully solved the problem. This student was chosen because they had made errors (some similar to the first student), but had

successfully corrected the errors. We anticipated some overlap of the codes we created for the errors but also the creation of new codes to identify actions taken to correct those errors. Our second coding session lasted about 50 minutes covering again about 3 minutes of student problem solving time.

We will share how the system collects data, facilitates coding, our data, and our coding. Examples from 16 codes will be shared to highlight what we learned in this process. Participants are invited to try the coding system. We are curious to know how others might envision using these tools.

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